Quick Start Guide:

Create the caboose (or cabin, shack hack, crummy)

This step-by-step guide will allow the user to include a specific type of car, the caboose, in the inventory. If the addition of the caboose to the rear of each train is desired, the user need only set up the program to make this happen. After adding the car, and then designating it as a “caboose”, the user will notice that the program will recognize it as such and can include it on the tail-end.

Step-by-step "How-To":

1. Open PanelPro, if not already open.
2. From the main menu, select Operations---Cars.
   a. Click on “Add” at the bottom left.
   b. The Add Car window should now be open.
      i. Select and/or fill in all appropriate data about the car.
      ii. Under the area labeled “Type”, check the “Caboose” box. (*note)
      iii. Click the “Add Car” button.
      iv. If a car already exists but needs to be designated as a caboose, use the “Edit” button of that car in the Cars window.
      v. Close the Add Car window.
   c. Add more cabooses (cabeese?) by returning to Step 2.a.
   d. Close the Cars window.
3. Exit PanelPro, or continue to develop other OpsPro sections.

Upon completion of this task, the program will be able to assign a caboose to any train that has been set up to require one. This is accomplished through the optional setting for any individual train accessed via the “Edit” feature (see HowTo #080). I will remind the newer user to employ neither locos or rear-of-train cars until after the trains (and thus the cars) are first moving as intended. Best strategy is to use the K.I.S.S. method!

*Note - the check box labeled “FRED” will essentially fulfill the same need for an end-of-train car, but will require the car to be used only as a FRED (as opposed to its regular car-type assignment).

All these quick-start guides are intended for use with OperationsPro, a stand-alone application accessed from within PanelPro. The use of any other PanelPro functions (such as creating a panel) is NOT required.

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